

TERMS AND CONDITIONS

20 Second

20 Second is the brand of 20 SECOND GAMES PRIVATE LIMITED ("20 Second"). Through 20 Second, along with 20second.in and the 20 Second App, 20 Second operates separate portals through which it offers online skills competition. 20 Second as used herein shall be construed as a collective reference to 20second.in and the 20 Second App.

General Terms & Conditions

1. The said skills competition is valid only in India (territory).
2. 20 Second has the right to substitute the prize(s) with other prizes of equal value, as determined by 20 Second in its sole discretion.
3. 20 Second reserves the right, at its sole discretion, to terminate withdraw, suspend, amend, extend, modify, add or remove any skills competition including the prize, at any time without any prior notice.
4. The decision of 20 Second with respect to the awarding of prizes shall be final, binding and non-skills competition.
5. Participants are not bound in any way to participate in the skills competition. Any participation is voluntary.
6. 20 Second shall not be responsible for any loss, injury or any other liability arising due to participation by any person in this content.
7. 20 Second shall file suit, complain against Participants, Delivery partners, Dealers, Developers, Marketing team and/or Team members in case of breach of trust, cheating, data transfer, trespassing, fraud, misrepresentation or any kind of coercion intention.
8. Participants playing the paid formats of the Skills competition(s) confirm that they are not residents of any of the following Indian states - Assam, Odisha, Sikkim, Nagaland, Telangana, Andhra Pradesh or Tamil Nadu. If it is found that a Participant playing the paid formats of the Skills competition(s) is a resident of any of the abovementioned states, 20 Second shall disqualify such Participant and forfeit any prize won by such Participant. Further 20 Second may, at its sole and absolute discretion, suspend or terminate such Participant's account with 20 Second. Any amount remaining unused in the User's Game Account or Winnings Account on the date of deactivation or deletion shall be refund back to the User by an online transfer to the User's bank account on record with 20 Second, subject to the processing fee (if any) applicable on such transfers as set out herein.
9. If it is found that a Participant playing the paid formats of the Skills competition(s) is under the age of eighteen (18), 20 Second shall be entitled, at its sole and absolute

discretion, to disqualify such Participant and forfeit his/her prize. Further, 20 Second may, at its sole and absolute discretion, suspend or terminate such Participant's account.

10. To the extent permitted by law, 20 Second makes no representations or warranties as to the quality, suitability or merchantability of any prizes and shall not be liable in respect of the same.
11. 20 Second may, at its sole and absolute discretion, vary or modify the prizes being offered to winners. Participants shall not raise any claim against 20 Second or question its right to modify such prizes being offered, prior to closure of the Skills competition.
12. 20 Second will not bear any responsibility for the transportation or packaging of prizes to the respective winners. 20 Second shall not be held liable for any loss or damage caused to any prizes at the time of such transportation.
13. The Winners shall bear the shipping, courier or any other delivery cost in respect of the prizes.
14. The skills competition shall be subject to the income-tax Act, 1961 and all disbursements shall be subject to TDS, as applicable.
15. The Winners shall bear all transaction charges levied for delivery of Prizes.
16. Third person cannot claim prize on behalf of winning participant.
17. All prizes are non-transferable and non-refundable. Prizes cannot be exchanged / redeemed for cash.
18. Acceptance of a prize by the Winner constitutes permission for 20 Second, and its affiliate to use the Winner's name, likeness, voice and comments for advertising and promotional purposes in any media worldwide for purposes of advertising and trade without any further permissions or consents and / or additional compensation whatsoever.
19. The Winners further undertake that they will be available for promotional purposes as planned and desired by 20 Second without any charge. The exact dates remain the sole discretion of 20 Second. Promotional activities may include but not be limited to press events, internal meetings and ceremonies/functions.
20. If it comes to the notice of 20 Second that any governmental, statutory or regulatory compliances or approvals are required for conducting any Skills competition(s) or if it comes to the notice of 20 Second that conduct of any such Skills competition(s) is prohibited, then 20 Second shall withdraw and / or cancel such Skills competition(s) without prior notice to any Participants or winners of any Skills competition(s). Users agree not to make any claim in respect of such cancellation or withdrawal of the Skills competition or Skills competition in any manner.
21. Employees, directors, affiliates, relatives and family members of 20 Second, will not be eligible to participate in any Skills competition(s).
22. The winning participant cannot claim their prize after 3 days from result date. Winner shall claim it before the mentioned period after that 20 Second is not bound for claimed prize.

23. The courts of competent jurisdiction at Mumbai shall have exclusive jurisdiction to determine any and all disputes arising out of, or in connection with, the 20 Second Services provided by 20 Second (including the Skills competition's), the construction, validity, interpretation and enforceability of these Terms and Conditions, or the rights and obligations of the User(s) (including Participants) or 20 Second, as well as the exclusive jurisdiction to grant interim or preliminary relief in case of any dispute referred to arbitration as given below. All such issues and questions shall be governed and construed in accordance with the laws of the Republic of India.
24. In the event of any legal dispute (which may be a legal issue or question) which may arise, the party raising the dispute shall provide a written notification ("Notification") to the other party. On receipt of Notification, the parties shall first try to resolve the dispute through discussions. In the event that the parties are unable to resolve the dispute within fifteen (15) days of receipt of Notification, the dispute shall be settled by arbitration.
25. The place of arbitration shall be Mumbai, India. All arbitration proceedings shall be conducted in English and in accordance with the provisions of the Arbitration and Conciliation Act, 1996, as amended from time to time.
26. The arbitration award will be final and binding on the Parties, and each Party will bear its own costs of arbitration and equally share the fees of the arbitrator unless the arbitral tribunal decides otherwise. The arbitrator shall be entitled to pass interim orders and awards, including the orders for specific performance and such orders would be enforceable in competent courts. The arbitrator shall give a reasoned award.
27. Nothing contained in these Terms and Conditions shall prevent 20 Second from seeking and obtaining interim or permanent equitable or injunctive relief, or any other relief available to safeguard 20 Second's interest prior to, during or following the filing of arbitration proceedings or pending the execution of a decision or award in connection with any arbitration proceedings from any court having jurisdiction to grant the same. The pursuit of equitable or injunctive relief shall not constitute a waiver on the part of 20 Second to pursue any remedy for monetary damages through the arbitration described herein.
28. Users shall access the 20 Second Services provided on 20 Second voluntarily and at their own risk. 20 Second shall, under no circumstances be held responsible or liable on account of any loss or damage sustained (including but not limited to any accident, injury, death, loss of property) by Users or any other person or entity during the course of access to the 20 Second Services (including participation in the Skills competition(s)) or as a result of acceptance of any prize.
29. By entering the skills competitions and accessing the 20 Second Services provided therein, Users hereby release from and agree to indemnify 20 Second, and/ or any of its directors, employees, partners, associates and licensors, from and against all liability, cost, loss or expense arising out their access to the 20 Second Services including (but not limited to)

personal injury and damage to property and whether direct, indirect, consequential, foreseeable, due to some negligent act or omission on their part, or otherwise.

30. 20 Second accepts no liability, whether jointly or severally, for any errors or omissions, whether on behalf of itself or third parties in relation to the prizes.
31. Users shall be solely responsible for any consequences which may arise due to their access of 20 Second Services by conducting an illegal act or due to non-conformity with these Terms and Conditions and other rules and regulations in relation to 20 Second Services, including provision of incorrect address or other personal details. Users also undertake to indemnify 20 Second and their respective officers, directors, employees and agents on the happening of such an event (including without limitation cost of attorney, legal charges etc.) on full indemnity basis for any loss/damage suffered by 20 Second on account of such act on the part of the Users.
32. Users shall indemnify, defend, and hold 20 Second harmless from any third party/entity/organization claims arising from or related to such User's engagement with the 20 Second or participation in any Skills competition. In no event shall 20 Second be liable to any User for acts or omissions arising out of or related to User's engagement with the 20 Second or his/her participation in any Skills competition(s).
33. In consideration of 20 Second allowing Users to access the 20 Second Services, to the maximum extent permitted by law, the Users waive and release each and every right or claim, all actions, causes of actions (present or future) each of them has or may have against 20 Second, its respective agents, directors, officers, business associates, group companies, sponsors, employees, or representatives for all and any injuries, accidents, or mishaps (whether known or unknown) or (whether anticipated or unanticipated) arising out of the provision of 20 Second Services or related to the Skills competitions or the prizes of the Skills competitions.

1. Usage of 20 Second :-

- Any person ("**User**") accessing 20 Second or the 20 Second App ('20 Second platform') for participating in the various skills competitions, available on 20 Second platform ("**Skills competition(s)**") ('20 Second Services') shall be bound by these Terms and Conditions, and all other rules, regulations and terms of use referred to herein or provided by 20 Second in relation to any 20 Second Services.
- 20 Second shall be entitled to modify these Terms and Conditions, rules, regulations and terms of use referred to herein or provided by 20 Second in relation to any 20 Second Services, at any time, by posting the same on 20 Second. Use of 20 Second constitutes the User's acceptance of such Terms and Conditions, rules, regulations and terms of use referred to herein or provided by 20 Second in relation to any 20 Second Services, as may be amended from time to time. 20 Second may, at its sole discretion, also notify the User of any change or modification in these Terms and Conditions, rules, regulations and terms of use referred to herein or provided by 20 Second, by way of sending an email to the User's registered email address or posting notifications in the User accounts. The User may then exercise the options provided in such an email or notification to indicate non-acceptance of the modified Terms and Conditions, rules, regulations and terms of use referred to herein or provided by 20 Second. If such options are not exercised by the User within the time frame prescribed in the email or notification, the User will be deemed to have accepted the modified Terms and Conditions, rules, regulations and terms of use referred to herein or provided by 20 Second
- Certain 20 Second Services being provided on 20 Second may be subject to additional rules and regulations set down in that respect. To the extent that these Terms and Conditions are inconsistent with the additional conditions set down, the additional conditions shall prevail
- 20 Second may, at its sole and absolute discretion:
 - Restrict, suspend, or terminate any User's access to all or any part of 20 Second or 20 Second Platform Services;
 - Change, suspend, or discontinue all or any part of the 20 Second Platform Services;
 - Reject, move, or remove any material that may be submitted by a User;
 - Move or remove any content that is available on 20 Second Platform;
 - Deactivate or delete a User's account and all related information and files on the account;
 - Establish general practices and limits concerning use of 20 Second Platform;
 - Assign its rights and liabilities to all User accounts hereunder to any entity (post such assignment intimation of such assignment shall be sent to all Users to their registered email ids)

- In the event any User breaches, or 20 Second reasonably believes that such User has breached these Terms and Conditions, or has illegally or improperly used 20 Second or the 20 Second Services, 20 Second may, at its sole and absolute discretion, and without any notice to the User, restrict, suspend or terminate such User's access to all or any part of 20 Second Skills competitions or the 20 Second Platform, deactivate or delete the User's account and all related information on the account, delete any content posted by the User on 20 Second and further, take technical and legal steps as it deems necessary
- If 20 Second charges its Users a platform fee in respect of any 20 Second Services, 20 Second shall, without delay, repay such platform fee in the event of suspension or removal of the User's account or 20 Second Services on account of any negligence or deficiency on the part of 20 Second, but not if such suspension or removal is effected due to:
 - Any breach or inadequate performance by the User of any of these Terms and Conditions; or
 - Any circumstances beyond the reasonable control of 20 Second.
- Users consent to receiving communications such as announcements, administrative messages and advertisements from 20 Second or any of its partners, licensors or associates.

2. **Intellectual Property :-**

- 20 Second consists a combination of content created by 20 Second, its partners, affiliates, licensors, associates and/or Users. The intellectual property rights ("Intellectual Property Rights") in all software underlying 20 Second and the 20 Second Platform and material published on 20 Second, including (but not limited to) Skills competitions, software, advertisements, written content, photographs, graphics, images, illustrations, marks, logos, audio or videoclippings and Flash animation, is owned by 20 Second, its partners, licensors and/or associates. Users shall not modify, publish, transmit, participate in the transfer or sale of, reproduce, create derivative works of, distribute, publicly perform, publicly display, or in any way exploit any of the materials or content on 20 Second either in whole or in part without express written license from 20 Second.
- Users may request permission to use any 20 Second content by writing in to [20 Second Helpdesk](#).
- Users are solely responsible for all materials (whether publicly posted or privately transmitted) that they upload, post, e-mail, transmit, or otherwise make available on 20 Second ("**Users' Content**"). Each User represents and warrants that he/she owns all Intellectual Property Rights in the User's Content and that no part of the User's Content infringes any third party rights. Users further confirm and undertake to not display or use of the names, logos, marks, labels, trademarks, copyrights or intellectual and proprietary rights of any third party on 20 Second. Users are agreed to indemnify and hold harmless 20 Second, its directors, employees, affiliates and assigns against all costs, damages, loss and harm including towards litigation costs and counsel fees, in respect of any third party claims that may be initiated including for infringement of Intellectual Property Rights arising out of such display or use of the names, logos, marks, labels, trademarks,

copyrights or intellectual and proprietary rights on 20 Second, by such User or through the User's commissions or omissions

- Users hereby grant to 20 Second and its affiliates, partners, licensors and associates a worldwide, irrevocable, royalty-free, non-exclusive, sub-licensable license to use, reproduce, create derivative works of, distribute, publicly perform, publicly display, transfer, transmit, and/or publish Users' Content for any of the following purposes:
 - displaying Users' Content on 20 Second
 - distributing Users' Content, either electronically or via other media, to other Users seeking to download or otherwise acquire it, and/or
 - storing Users' Content in a remote database accessible by end users, for a charge.
 - This license shall apply to the distribution and the storage of Users' Content in any form, medium, or technology.
- All names, logos, marks, labels, trademarks, copyrights or intellectual and proprietary rights on 20 Second(s) belonging to any person (including User), entity or third party are recognized as proprietary to the respective owners and any claims, controversy or issues against these names, logos, marks, labels, trademarks, copyrights or intellectual and proprietary rights must be directly addressed to the respective parties under notice to 20 Second.

3. Third Party Sites, Services and Products :-

- 20 Second may contain links to other Internet sites owned and operated by third parties. Users' use of each of those sites is subject to the conditions, if any, posted by the sites. 20 Second does not exercise control over any Internet sites apart from 20 Second and cannot be held responsible for any content residing in any third-party Internet site. 20 Second's inclusion of third-party content or links to third-party Internet sites is not an endorsement by 20 Second of such third-party Internet site.
- Users' correspondence, transactions/offers or related activities with third parties, including payment providers and verification service providers, are solely between the User and that third party. Users' correspondence, transactions and usage of the services/offers of such third party shall be subject to the terms and conditions, policies and other service terms adopted/implemented by such third party, and the User shall be solely responsible for reviewing the same prior to transacting or availing of the services/offers of such third party. User agrees that 20 Second will not be responsible or liable for any loss or damage of any sort incurred as a result of any such transactions/offers with third parties. Any questions, complaints, or claims related to any third party product or service should be directed to the appropriate vendor.
- 20 Second contains content that is created by 20 Second as well as content provided by third parties. 20 Second does not guarantee the accuracy, integrity, quality of the content provided by third parties and such content may not be relied upon by the Users in utilizing the 20 Second

Services provided on 20 Second including while participating in any of the skills competitions hosted on 20 Second.

4. Privacy Policy :-

All information collected from Users, such as registration and credit card information, is subject to 20 Second's Privacy Policy which is available at [Privacy Policy](#)

5. User Conduct :-

- Users agree to abide by these Terms and Conditions and all other rules, regulations and terms of use of the Website. In the event User does not abide by these Terms and Conditions and all other rules, regulations and terms of use, 20 Second may, at its sole and absolute discretion, take necessary remedial action, including but not limited to:
 - restricting, suspending, or terminating any User's access to all or any part of 20 Second Services;
 - deactivating or deleting a User's account and all related information and files on the account. Any amount remaining unused in the User's Game account or Winnings Account on the date of deactivation or deletion shall be transferred to the User's bank account on record with 20 Second subject to a processing fee (if any) applicable on such transfers as set out herein; or
 - refraining from awarding any prize(s) to such User.
- Users agree to provide true, accurate, current and complete information at the time of registration and at all other times (as required by 20 Second). Users further agree to update and keep updated their registration information
- A User shall not register or operate more than one User account with 20 Second.
- Users agree to ensure that they can receive all communication from 20 Second by marking e-mails or sending SMSs from 20 Second as part of their "safe senders" list. 20 Second shall not be held liable if any e-mail/SMS remains unread by a User as a result of such e-mail getting delivered to the User's junk or spam folder.
- Users are responsible for maintaining the confidentiality of their accounts. Users agree to immediately notify 20 Second of any unauthorized use of their accounts or any other breach of security.
- Users agree to exit/log-out of their accounts at the end of each session. 20 Second shall not be responsible for any loss or damage that may result if the User fails to comply with these requirements.
- Users agree not to use cheats, exploits, automation, software, bots, hacks or any unauthorized third party software designed to modify or interfere with 20 Second Services and/or 20 Second experience or assist in such activity.
- Users agree not to copy, modify, rent, lease, loan, sell, assign, distribute, reverse engineer, grant a security interest in, or otherwise transfer any right to the technology or software underlying 20 Second or 20 Second's Services.

- Users agree that without 20 Second's express written consent, they shall not modify or cause to be modified any files or software that are part of 20 Second's Services.
- Users agree not to disrupt, overburden, or aid or assist in the disruption or overburdening of (a) any computer or server used to offer or support 20 Second or the 20 Second's Services (each a "Server"); or (2) the enjoyment of 20 Second Services by any other User or person.
- Users agree not to institute, assist or become involved in any type of attack, including without limitation to distribution of a virus, denial of service, or other attempts to disrupt 20 Second Services or any other person's use or enjoyment of 20 Second Services.
- Users shall not attempt to gain unauthorized access to the User accounts, Servers or networks connected to 20 Second Services by any means other than the User interface provided by 20 Second, including but not limited to, by circumventing or modifying, attempting to circumvent or modify, or encouraging or assisting any other person to circumvent or modify, any security, technology, device, or software that underlies or is part of 20 Second Services.
- User shall not to publish any content that is patently false and untrue, and is written or published in any form, with the intent to mislead or harass a person, entity or agency for financial gain or to cause any injury to any person.
- Without limiting the foregoing, Users agree not to use 20 Second for any of the following:
 - To engage in any obscene, offensive, indecent, racial, communal, anti-national, objectionable, defamatory or abusive action or communication;
 - To harass, stalk, threaten, or otherwise violate any legal rights of other individuals;
 - To publish, post, upload, e-mail, distribute, or disseminate (collectively, "Transmit") any inappropriate, profane, defamatory, infringing, obscene, indecent, or unlawful content;
 - To Transmit files that contain viruses, corrupted files, or any other similar software or programs that may damage or adversely affect the operation of another person's computer, 20 Second, any software, hardware, or telecommunications equipment;
 - To advertise, offer or sell any goods or services for any commercial purpose on 20 Second without the express written consent of 20 Second;
 - To download any file, recompile or disassemble or otherwise affect our products that you know or reasonably should know cannot be legally obtained in such manner;
 - To falsify or delete any author attributions, legal or other proper notices or proprietary designations or labels of the origin or the source of software or other material;
 - To restrict or inhibit any other user from using and enjoying any public area within our sites;
 - To collect or store personal information about other Users;
 - To interfere with or disrupt 20 Second, servers, or networks;
 - To impersonate any person or entity, including, but not limited to, a representative of 20 Second, or falsely state or otherwise misrepresent User's affiliation with a person or entity;

- To forge headers or manipulate identifiers or other data in order to disguise the origin of any content transmitted through 20 Second or to manipulate User's presence on 20 Second(s);
 - To take any action that imposes an unreasonably or disproportionately large load on our infrastructure;
 - To engage in any illegal activities. You agree to use our bulletin board services, chat areas, news groups, forums, communities and/or message or communication facilities (collectively, the "Forums") only to send and receive messages and material that are proper and related to that particular Forum.
 - To engage in any action that threatens the unity, integrity, defense, security or sovereignty of India, friendly relations with foreign States, or public order, or causes incitement to the commission of any cognizable offence or prevents investigation of any offence or is insulting other nation.
- If a User chooses a username that, in 20 Second's considered opinion is obscene, indecent, abusive or that might subject 20 Second to public disparagement or scorn, or a name which is an official team/league/franchise names and/or name of any sporting personality, as the case may be, 20 Second reserves the right, without prior notice to the User, to restrict usage of such names, which if 20 Second's opinion fall within any of the said categories and/or change such username and intimate the User or delete such username and posts from 20 Second, deny such User access to 20 Second, or any combination of these options.
 - Unauthorized access to 20 Second is a breach of these Terms and Conditions, and a violation of the law. Users agree not to access 20 Second by any means other than through the interface that is provided by 20 Second for use in accessing 20 Second. Users agree not to use any automated means, including, without limitation, agents, robots, scripts, or spiders, to access, monitor, or copy any part of our sites, except those automated means that we have approved in advance and in writing.
 - Use of 20 Second is subject to existing laws and legal processes. Nothing contained in these Terms and Conditions shall limit 20 Second's right to comply with governmental, court, and law-enforcement requests or requirements relating to Users' use of 20 Second.
 - Users may reach out to 20 Second through -
 - [Helpdesk](#) if the user has any concerns with regard to a match and/or skills competition within Twenty-four (24) hours of winner declaration for the concerned skills competition.
 - Persons below the age of eighteen (18) years are not allowed to participate on any of the skills competitions (by whatever name called) on the 20 Second Platform.
 - 20 Second may not be held responsible for any content contributed by Users on the 20 Second.

6. Conditions of Participation :-

By entering a Skills competition, user agrees to be bound by these Terms and the decisions of 20 Second. Subject to the terms and conditions stipulated herein below, the Company, at its sole discretion, may disqualify any user from a Skills competition, refuse to award benefits or prizes and require the return of any prizes, if the user engages in unfair conduct, which the Company deems to be improper, unfair or otherwise adverse to the operation of the Skills competition or is in any way detrimental to other Users which includes, but is not limited to:

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- Falsifying ones' own personal information (including, but not limited to, name, email address, bank account details and/or any other information or documentation as may be requested by 20 Second to enter a skills competition and/or claim a prize/winning.;
 - Engaging in any type of financial fraud or misrepresentation including unauthorized use of credit/debit instruments, payment wallet accounts etc. to enter a Skills competition or claim a prize. It is expressly clarified that the onus to prove otherwise shall solely lie on the user;
 - Colluding with any other user(s) or engaging in any type of syndicate play;
 - Any violation of Skills competition rules or the Terms of Use;
 - Accumulating points or prizes through unauthorized methods such as automated bots, or other automated means;
 - Using automated means (including but not limited to harvesting bots, robots, parser, spiders or screen scrapers) to obtain, collect or access any information on the Website or of any User for any purpose
 - Any type of Cash Bonus misuse, misuse of the Invite Friends program, or misuse of any other offers or promotions;
 - Tampering with the administration of a Skills competition or trying to in any way tamper with the computer programs or any security measure associated with a Skills competition;
 - Obtaining other users' information without their express consent and/or knowledge and/or spamming other users (Spamming may include but shall not be limited to send unsolicited emails to users, sending bulk emails to 20 Second Users, sending unwarranted email content either to selected Users or in bulk); or
 - Abusing the Website in any way ('unparliamentary language, slangs or disrespectful words' are some of the examples of Abuse)

It is clarified that in case a User is found to be in violation of this policy, 20 Second reserves its right to initiate appropriate Civil/Criminal remedies as it may be advised other than forfeiture and/or recovery of prize money if any.

7. Registration for a skills competition :-

- In order to register for the Skills competition(s), Participants shall provide the correct following information :
 - Full Name
 - State

- Mobile number
- Email id
- OTP
- Participants are also required to confirm that they have read, and shall abide by, these Terms and Conditions during registration.
- In the event a Participant indicates, while entering an address, that he/she is a resident of either Assam, Odisha, Sikkim, Nagaland, Telangana, Andhra Pradesh or Tamil Nadu, such Participant will not be permitted to proceed to sign up for any match in the paid version of the Skills competition as described below.
- Once the Participants have entered the above information, and clicked on the "register" tab, and such Participants are above the age of 18 years, they are sent an email confirming their registration and containing their login information.

8. Skills competition(s), Participation and Prizes :-

- As part of its services, 20 Second may make available the skills competition(s) on the 20 Second platform.
 - Other rules and regulations (including rules and regulation in relation to any payments made to participate in the Skills competition(s); and all Participants agree to abide by the same.
- Currently, there are paid versions of the Skills competition(s) made available on 20 Second platform. Users may participate in the Skills competition(s) by paying the pre-designated amount as provided on the relevant Skills competition page. The 'pre-designated amount' means and includes pre-determined platform fee for accessing 20 Second services and pre-determined participant's contribution towards prize money pool. The Participant with the quickest answer at the end of the skills competition shall be eligible to win a pre-designated prize which is disbursed out of prize money pool, as stated on the relevant Skills competition(s) page.
- Participant shall pay a pre-designated amount for participating in the skills competition(s) being created on the 20 Second platform.

In the event a Participant indicates, while entering an address, that he/she is a resident of either Assam, Odisha, Sikkim, Nagaland, Telangana, Andhra Pradesh or Tamil Nadu, such Participant will not be permitted to proceed to sign up for the skills competition and shall not participate in any paid version of the Skills competition(s).
- By participating in this Skills competition(s), each Participant acknowledges and agrees that he/she is participating in a game of skill.

9. Eligibility :-

- The Skills competition(s) are open only to persons above the age of 18 years.
- The Skills competition(s) are open only to persons, currently residing in India.

- 20 Second may, in accordance with the laws prevailing in certain Indian states, bar individuals residing in those states from participating in the Skills competition(s). Currently, individuals residing in the Indian states of Assam, Odisha, Sikkim, Nagaland, Andhra Pradesh, Telangana, or Tamil Nadu may not participate in the paid version of the Skills competition as the laws of these states are unclear/ bar persons from participating in games of skill where participants are required to pay to enter.
- Persons who wish to participate must have a valid email address.
- 20 Second may on receipt of information bar a person from participation and/or withdrawing winning amounts if such person is found to be one with insider knowledge of participating teams in any given skills competitions/match, organizing boards, leagues etc.
- Only those Participants who have successfully registered on the 20 Second as well as registered prior to each match in accordance with the procedure outlined above shall be eligible to participate in the Skills competition and win prizes.

10. Payment Terms :-

- In respect of any transactions entered into on the 20 Second platform, including making a payment to participate in the paid versions of Skills competition(s), Users agree to be bound by the following payment terms:
 - The payment of pre-designated amount Users make to participate in the Skills competition(s) is inclusive of the pre-designated platform fee for access to the 20 Second Services charged by 20 Second and pre-determined participant's contribution towards prize money pool.
 - Subject to these Terms and Conditions, all amounts collected from the User are held in a separate non-interest earning bank Accounts. From these bank accounts, the payouts can be made to (a) Users (towards their withdrawals), (b) 20 Second (towards its Platform Fees) and to (c) Government (towards TDS on Winnings Amount).
 - The 20 Second reserves the right to charge a Platform Fee, which would be specified and notified by 20 Second on the Skills competition page, being created on 20 Second platform, prior to a User's joining of such Skills competition. The Platform Fee (inclusive of applicable tax thereon) will be debited from the User's account balance and 20 Second shall issue an invoice for such debit to the User.
 - The User may participate in a Skills competition wherein the User has to contribute a pre-specified contribution towards the Prize Money Pool of such Skills competition, which will be passed on to the Winner(s) of the Skills competition after the completion of the Skills competition as per the terms and conditions of such Skills competition. It is clarified that 20 Second has no right or interest in this Prize Money Pool, and only acts as an intermediary engaged in collecting and distributing the Prize Money Pool in accordance with the Skills competition terms and conditions. The amount to be paid-in by the User towards the Prize Money Pool would also be debited from the User's account balance maintained with the Trustee.

- Any user availing 20 Second services are provided with two categories of accounts for the processing and reconciliation of payments: (i) 'Unutilized' Account, (ii) Winnings Account. It is clarified that in no instance the transfer of any amounts in the User's accounts to any other category of account held by the user or any third party account, including a bank account held by a third party:
 - a) User's winnings in any Skills competition will reflect as credits to the User's Winnings Account.
 - b) User's remitting the amount through the designated payment gateway shall be credited to User's Unutilized Account'.
- Each time a User participates in any skills competition on 20 Second platform, the pre-designated amount shall be debited in the User's account. In debiting amounts from the User's accounts towards the pre-designated amount of such user shall be debited from the User's Unutilized Account and thereafter, any remaining amount of participation fee shall be debited from the User's Winning Account.
- In case there is any amount remaining to be paid by the User in relation to such User's participation in any game(s) or Skills competition(s), the User will be taken to the designated payment gateway to give effect to such payment. In case any amount added by the User through such payment gateway exceeds the remaining amount of the pre-designated amount, the amount in excess shall be transferred to the User's 'Unutilized' Account and will be available for use in participation in any game(s) or Skills competition(s).
- Debits from the 'Unutilized' Account for the purpose of enabling a user's participation in a Skills competition shall be made in order of the date of credit of amounts in the 'Unutilized' Account, and accordingly amounts credited into 'Unutilized' Account earlier in time shall be debited first.
- All amounts credited into a User's 'Unutilized' Account must be utilized within 335 days of credit. In case any unutilised amount lies in the 'Unutilized' Account after the completion of 335 days from the date of credit of such amount, 20 Second reserves the right to forfeit such unutilised amount, without liability or obligation to pay any compensation to the User.
- Withdrawal of any amount standing to the User's credit in the Winnings Account may be made by way of a request to 20 Second. 20 Second shall affect an online transfer to the User's bank account on record with 20 Second within a commercially reasonable period of time. Such transfer will reflect as a debit to the User's Winnings Account. Users are requested to note that they will be required to provide valid photo identification and address proof documents for proof of identity and address in order for 20 Second to process the withdrawal request. The name mentioned on the User's photoidentification document should correspond with the name provided by the User at the time of registration on 20 Second, as well as the name and address existing in the records of the User's bank account as provided to 20 Second. In the event that no bank account

has been registered by the User against such User's account with 20 Second, or the User has not verified his/her User account with 20 Second, to 20 Second's satisfaction and in accordance with these Terms and Conditions, and in case the User fails to register a bank account with his/her User Account and/or to verify his/her User Account, 20 Second shall not transfer any Winning amounts to the User.

- Further, in order to conduct promotional activities, 20 Second may gratuitously issue CashBonus to the User for the purpose of participation in any Skills competition(s) and no User shall be permitted to transfer or request the transfer of any amount in to the CashBonus. The usage of any Cash Bonus issued shall be subject to the limitations and restrictions, including without limitation, restrictions as to time within which such Cash Bonus must be used, as applied by 20 Second and notified to the User at the time of issue of such amount. The issue of any Cash Bonus to the user is subject to the sole discretion of 20 Second and cannot be demanded by any User as a matter of right. The issue of any Cash Bonus by 20 Second on any day shall not entitle the user to demand the issuance of such Cash Bonus at any subsequent period in time nor create an expectation of recurring issue of such Cash Bonus by 20 Second to such User. The Cash Bonus granted to the user may be used by such User for the purpose of setting off against the contribution to prize pool in any Skills competition, in accordance with these Terms and Conditions. The Cash Bonus shall not be withdraw-able or transferrable to any other account of the User, including the bank account of such User, or of any other User or person, other than as part of the winnings of a User in any Skills competition(s). In case the User terminates his/her account with 20 Second or such account is terminated by 20 Second, all Cash Bonus granted to the user shall return to 20 Second and the User shall not have any right or interest on such points.
- All Cash Bonus credited in the User account shall be valid for a period of 7 days from the date of credit. The unutilized Cash Bonus shall expire at the end of 7 days from the date of credit.
- Users agree that once they confirm a transaction on 20 Second, they shall be bound by and make payment for that transaction.
- The User acknowledges that subject to time taken for bank reconciliations and such other external dependencies that 20 Second has on third parties; any transactions on 20 Second Platform may take up to 24 hours to be processed. Any amount paid or transferred into the User's 'Unutilized' Account may take up to 24 hours to reflect in the User's 'Unutilized' Account or Winnings Account balance. Similarly, the utilization of the Cash Bonus or money debited from 'Unutilized' Account or Winnings Account may take up to 24 hours to reflect in the User's 'Unutilized' Account or Winnings Account balance. Users agree not to raise any complaint or claim against 20 Second in respect of any delay, including any lost opportunity to join any Skills competition or match due to delay in crediting of transaction amount into any of the User's accounts. A transaction, once confirmed, is final and no cancellation is permissible.

20 Second may, in certain exceptional circumstances and at its sole and absolute discretion, refund the amount to the User after deducting applicable cancellation charges and taxes. At the time of the transaction, Users may also be required to take note of certain additional terms and conditions and such additional terms and conditions shall also govern the transaction. To the extent that the additional terms and conditions contain any clause that is conflicting with the present terms and conditions, the additional terms and conditions shall prevail.

Users and Participants agree not to make any claim or raise any complaint against 20 Second in this respect.

SELECTION AND VERIFICATION OF WINNERS AND CONDITIONS RELATING TO THE PRIZES

A . Selection of Winners

- a) Winners will be decided on the basis of the quickest (less time taken amongst the other participants) answer given by a participant in that particular Skills competition(s).
- b) The Participant(s) who answer(s) to the asked question in lesser time amongst the other Participant(s) in that particular skills competition, shall be declared as a Winner(s).
- c) In the event of a tie, 20 Second may declare and distribute prizes to more than onewinner if multiple participants answer to the asked question within same time frame.
- d) 20 Second shall not be liable to pay any prizes if it discovered that the Winner(s) have not abided by these Terms and Conditions, and other rules and regulations in relation to the use of the 20 Second, Skills competition, etc.

B. Contacting Winners

Winners shall be contacted by 20 Second or the third party conducting the Skills competition on the e-mail address or Phone number provided at the time of registration. The verification process and the documents required for the collection of prize shall be detailed to the Winners at this stage. As a general practice, winners will be required to provide following documents:

- Photocopy of the User's PAN card;
- Photocopy of a government-issued residence proof;

20 Second shall not permit a Winner to withdraw his/her prize(s)/accumulated winnings unless the above-mentioned documents have been received and verified within the time-period stipulated by 20 Second. The User represents and warrants that the documents provided in the course of the verification process are true copies of the original documents to which they relate.

Participants are required to provide proper and complete details at the time of registration. 20 Second shall not be responsible for communications errors, commissions or omissions including those of the Participants due to which the results may not be communicated to the Winner.

The list of Winners shall be posted on application in winner section or web-page of 20 Second.

In the event that a Participant has been declared a Winner on the abovementioned web-page or application but has not received any communication from 20 Second, such Participant may contact 20 Second within the time specified on the 20 Second helpdesk by email or phone.

C. Verification process

Only those Winners who successfully complete the verification process and provide the required documents within the time limit specified by 20 Second shall be permitted to receive their Prizes (or any part thereof). 20 Second shall not entertain any claims or requests for extension of time for submission of documents. 20 Second shall scrutinize all documents submitted and may, at its sole and absolute discretion, disqualify any Winner from withdrawing his accumulated winnings (or any part thereof) on the following skills competitions:

- i. Determination by 20 Second that any document or information submitted by the Participant is incorrect, misleading, false, fabricated, incomplete or illegible; or
- ii. Participant does not fulfill the Eligibility Criteria specified in Clause 10 above; or
- iii. Any other match.

Taxes Payable

All prizes shall be subject to deduction of tax ("TDS") as per the Income Tax Act 1961. The TDS rate prescribed by the Government of India with respect to any prize money amount that is in excess of Rs. 10,000/- is 30% . TDS of 30% shall be deducted on Net Winnings (prize money amount - skills competition entry amount - cash bonus). In case of any revisions by the Government of India to the aforementioned rate in the future, TDS will be deducted by 20 Second in accordance with the then current prescribed TDS rate. Winners will be provided TDS certificates in respect of such tax deductions. The Winners shall be responsible for payment of any other applicable taxes, including but not limited to, income tax, gift tax, etc. in respect of the prize money.

D. Disclaimers

- a. To the extent permitted under law, neither 20 Second nor its parent/holding company, subsidiaries, affiliates, directors, officers, professional advisors, employees shall be responsible for the deletion, the failure to store, the mis-delivery, or the untimely delivery of any information or material.
- b. To the extent permitted under law, 20 Second shall not be responsible for any harm resulting from downloading or accessing any information or material, the quality of servers, competition, products, 20 Second services or sites, cancellation of competition and prizes. 20 Second disclaims any responsibility for, and if a User pays for access to one of 20 Second's Services the User will not be entitled to a refund as a result of, any inaccessibility that is caused by 20 Second's maintenance on the servers or the technology that underlies our sites, failures of 20 Second's service providers (including telecommunications, hosting, and power providers), computer viruses, natural

disasters or other destruction or damage of our facilities, acts of nature, war, civil disturbance, or any other cause beyond our reasonable control. In addition, 20 Second does not provide any warranty as to the content on the 20 Second(s). 20 Second(s) content is distributed on an "as is, as available" basis.

- c. Any material accessed, downloaded or otherwise obtained through 20 Second is done at the User's discretion, competence, acceptance and risk, and the User will be solely responsible for any potential damage to User's computer system or loss of data that results from a User's download of any such material.
- d. 20 Second shall make best endeavours to ensure that the 20 Second(s) is error-free and secure, however, neither 20 Second nor any of its partners, licensors or associates makes any warranty that:
 - i. the 20 Second(s) will meet Users' requirements,
 - ii. 20 Second(s) will be uninterrupted, timely, secure, or error free
 - iii. the results that may be obtained from the use of 20 Second(s) will be accurate or reliable; and
 - iv. the quality of any products, 20 Second Services, information, or other material that Users purchase or obtain through 20 Second com(s) will meet Users' expectations.
- e. In case 20 Second discovers any error, including any error in the determination of Winners or in the transfer of amounts to a User's account, 20 Second reserves the right (exercisable at its discretion) to rectify the error in such manner as it deems fit, including through a set-off of the erroneous payment from amounts due to the User or deduction from the User's account of the amount of erroneous payment. In case of exercise of remedies in accordance with this clause, 20 Second agrees to notify the User of the error and of the exercise of the remedy(ies) to rectify the same.
- f. To the extent permitted under law, neither 20 Second nor its partners, licensors or associates shall be liable for any direct, indirect, incidental, special, or consequential damages arising out of the use of or inability to use our sites, even if we have been advised of the possibility of such damages.
- g. Any 20 Second Services, events or Skills competition(s) being hosted or provided, or intended to be hosted on 20 Second platform and requiring specific permission or authority from any statutory authority or any state or the central government, or the board of directors shall be deemed cancelled or terminated, if such permission or authority is either not obtained or denied either before or after the availability of the relevant 20 Second Services, events or Skills competition(s) are hosted or provided.
- h. To the extent permitted under law, in the event of suspension or closure of any Services, events or Skills competitions, Users (including Participants) shall not be entitled to make any demands, claims, on any nature whatsoever.
- i. All prizes are non-transferable and non-refundable. Prizes cannot be exchanged / redeemed for cash or kind. No cash claims can be made in lieu of prizes in kind.

E. Miscellaneous

- a. 20 Second may be required under certain legislations, to notify User(s) of certain events. User(s) hereby acknowledge and consent that such notices will be effective upon 20 Second posting them on the 20 Second or delivering them to the User through the email address provided by the User at the time of registration. User(s) may update their email address by logging into their account on the 20 Second. If they do not provide 20 Second with accurate information, 20 Second cannot be held liable for failure to notify the User.
- b. 20 Second shall not be liable for any delay or failure to perform resulting from causes outside its reasonable control, including but not limited to any failure to perform due to unforeseen circumstances or cause beyond 20 Second's control such as acts of God, war, terrorism, riots, embargoes, acts of civil or military authorities, fire, floods, accidents, network infrastructure failures, strikes, or shortages of transportation facilities, fuel, energy, labor or materials or any cancellation of any Add Minus/Ascending Order/Color Match to which a Skills competition relates. In such circumstances, 20 Second shall also be entitled to cancel any related Skills competition(s) and to process an appropriate refund for all Participants.
- c. 20 Second's failure to exercise or enforce any right or provision of these Terms and Conditions shall not constitute a waiver of such right or provision.
- d. Users agree that regardless of any statute or law to the contrary, any claim or cause of action arising out of or related to use of the 20 Second or these Terms must be filed within thirty (30) days of such claim or cause of action arising or be forever barred.
- e. These Terms and Conditions, including all terms, conditions, and policies that are incorporated herein by reference, constitute the entire agreement between the User(s) and 20 SECOND GAMES PRIVATE LIMITED and govern your use of the 20 Second, superseding any prior agreements that any User may have with 20 SECOND GAMES PRIVATE LIMITED .
- f. If any part of these Terms and Conditions is determined to be indefinite, invalid, or otherwise unenforceable, the rest of these Terms and Conditions shall continue in full force.
- g. 20 Second reserves the right to moderate, restrict or ban the use of the 20 Second, specifically to any User, or generally, in accordance with 20 Second's policy/policies from time to time, at its sole and absolute discretion and without any notice.
- h. 20 Second may, at its sole and absolute discretion, permanently close or temporarily suspend any 20 Second Services (including any Skills competition(s)).
- i. 20 Second may from time to time conduct/organize, promotions/offers on the platform. Any two or more promotions cannot be clubbed together with any other promotions that are running simultaneously on the 20 Second platform. Also, promotions/offers cannot be clubbed with Cash Bonus available with any user.

F. Grievance Redressal Mechanism

- a. In case you have any complaints or grievance pertaining to (i) any User Content that you believe violates these Terms (other than an infringement of Intellectual Property Rights) for the reporting mechanism for such claims), (ii) your access to the Platform or (iii) any User Content which you believe is, prima facie, in the nature of any material which is obscene, defamatory towards the complainant or any person on whose behalf you are making the complaint, or is in the nature of impersonation in an electronic form, including artificially morphed images of such individual, please share the same with us by writing to: info@20second.in
- b. In your complaint or grievance, please include the following information:
 - i. Your name and contact details: name, address, contact number and email address;
 - ii. Your relation to the subject matter of the complaint, i.e. complainant or person acting on behalf of an affected person;
 - iii. The name and age of the person aggrieved or affected by the subject matter of the complaint, in case you are acting on behalf of such person and a statement, under penalty of perjury, that you are authorized to act on behalf of such person and to provide such person's personal information to us in relation to the complaint/grievance;
 - iv. Description of the complaint or grievance with clear identification of the User Content in relation to which such complaint or grievance is made;
 - v. A statement that you believe, in good faith, that the User Content violates these Terms
 - vi. A statement that the information provided in the complaint or grievance is accurate.
- c. The Company respects the Intellectual Property Rights of others. All names, logos, marks, labels, trademarks, copyrights or intellectual and proprietary rights on the Platform belonging to any person (including User), entity or third party are recognized as proprietary to the respective owners. You are requested to send us a written notice/ intimation if you notice any act of infringement on the Platform, which must include the following information:
 - i. A clear identification of the copyrighted work allegedly infringed;
 - ii. A clear identification of the allegedly infringing material on the Platform;
 - iii. Your contact details: name, address, e-mail address and phone number;
 - iv. A statement that you believe, in good faith, that the use of the copyrighted material allegedly infringed on the Platform is not authorized by your agent or the law;

- v. A statement that the information provided in the notice is accurate, and under penalty of perjury, that the signatory is authorized to act on behalf of the owner of an exclusive copyright right that is allegedly infringed;
- vi. Your signature or a signature of your authorized agent.

The aforesaid notices can be sent to the Company by email at info@20second.in

- d. On receiving such complaint, grievance or notice, the Company reserves the right to investigate and/or take such action as the Company may deem appropriate. The Company may reach out to you to seek further clarification or assistance with the investigation, or verify the statements made in your complaint, grievance or notice, and you acknowledge that your timely assistance with the investigation would facilitate the redressal of the same.

Team 20 Second

Email : info@20second.in

Address: 8 Tandal House, Shop No. 3,
V.N Purav Marg Road, Sion
Chunabhatti Near Jugani
Main Gate, Mumbai city,
Maharashtra-400022.

The Grievance Officer identified above pursuant to the provisions of applicable laws including but not limited to the Information Technology Act, 2000 and the Consumer Protection Act, 2019, and the Rules enacted under those laws.

The Company reserves the right to replace the Grievance Redressal Officer at its discretion through publication of the name and title of such replacement on the website, which replacement shall come into effect immediately upon publication.

G. Referral policy

The 20 Second Referral policy lets you to invite friends to join 20 Second ("Program"). In the event that you and your referred friend meet the criteria and complete all the steps specified in these terms, you can earn a Cash Bonus from 20 Second of amount equivalent to 50% of the first coupon purchased by the referred friend ("Bonus Amount"), which Bonus Amount will be redeemable to join skills competitions and skills competitions through the 20 Second's mobile application for the iOS and/or Android mobile devices ("20 Second Application").

To participate in the Program, please note our terms and conditions ("Terms") in this respect, as they govern your participation in the Program:

- a. Eligibility – All users who: (i) have an account registered with 20 Second's platform ("Platform"); and (ii) are eligible to participate in the pay-to play game (as per the 20 Second's terms and conditions, and (iii) have downloaded and installed the 20 Second

Application on their respective mobile devices, will be eligible to participate in the Program. Participation in the Program by proxy is not permitted.

- b. Participation in the Program is voluntary. A user shall not register or operate more than one user account with 20 Second and shall not participate in the Program with more than one user account with 20 Second.
- c. By participating in the Program, you agree to and accept these Terms.
- d. For the purpose of participation in the Program, you are required to have the 20 Second Application downloaded and installed on your mobile device. Through the 20 Second Application, you will be provided with a unique link or code, which can be shared by you ("Inviter") with friends (each an "Invitee") for the purpose of inviting such friends to create and register an account with 20 Second and download the 20 Second Application. On receiving the link or code from the Inviter, the Invitee may either: (i) Click on the link, consequent to which such Invitee will be directed to a registration page and will be provided the option to register an account with 20 Second and download and install the 20 Second Application on his/her device; or (ii) download and install the 20 Second Application on his/her device independently, register for a 20 Second account through the 20 Second Application and enter the unique code shared by the Inviter where prompted in the 20 Second Application.
- e. The Inviter will be eligible to earn the Bonus Amount subject to (amongst other terms specified in these Terms): (i) the Invitee not being an existing user of 20 Second; and (ii) the Inviter and Invitee being eligible to participate in the skills competition of 20 Second and (iii) the Invitee successfully registering for an account with 20 Second through the unique link or by using the unique code shared by the Inviter; and (iv) the Inviter and Invitee agreeing to the license agreement for the 20 Second Application and downloading and installing the 20 Second Application as available for the Inviter's and Invitee's respective mobile devices. For the purposes of these Terms, an 'existing user of 20 Second' shall mean a user who presently operates an account with the Platform or operated an account with the Platform at any point of time.
- f. An Invitee who is an existing user of 20 Second is not permitted to register a new account with the Platform for the purpose of availing of the Bonus Amount. 20 Second will determine in its sole discretion whether an Invitee is an existing user of 20 Second or not and take appropriate action.
- g. In the event that the Invitee opts to register for a 20 Second account through the 20 Second Application, the Invitee can verify his/her contact information at the time of registration.
- h. The verification process may require an Inviter/Invitee to submit personal information about the user (Inviter/Invitee) and documents identifying the Inviter/Invitee. The Inviter agrees to receive communication from 20 Second and to allow 20 Second to communicate with Invitees referred by you about the Inviter's

participation in the Program. Any information collected in respect of the Inviter/Invitee as part of the Program or otherwise in the course of such person's use of the Website shall be subject to 20 Second's Privacy Policy (available here: <https://fantasycricket.20second.in/in/privacypolicy> for Indian users)

- i. The verification of an Inviter/Invitee shall be completed at the time of first withdrawal by the Inviter/Invitee from the Inviter's/Invitee's 'Winnings' Account with the Platform. An Inviter/Invitee may voluntarily seek verification of the Inviter/Invitee by clicking on the 'Verify Now' tab on the Winnings tab on the My Balance Page of the Inviter/Invitee's account with the Platform.
- j. Inviter Bonus a) In order for an Inviter to be eligible to earn the Bonus Amount due to him/her ("Inviter Bonus"), the Inviter must also download and install the 20 Second Application on his/her mobile device. b) The credit of the Inviter Bonus is contingent on the Invitee's deposit of any Amount in its Unutilised Account and using such amounts to participate in cash skills competitions on the Platform. The Inviter shall be eligible to receive 50% of deposit amount used by the Invitee to join any cash skills competitions on the Platform. subject to a maximum of Rs. 100. As an example, in the event that the invitee uses Rs. 100 from his Unutilized Account to join a cash skills competition on the Platform, the Inviter shall be eligible to receive Rs. 50 as Inviter Bonus upon the successful completion of such skills competition. c) Subject to the provisions of a) and b) above, the applicable Inviter Bonus earned by the Inviter shall be credited to the Inviter's Cash Bonus Account within fifteen (15) days of the completion of the cash skills competition. d) It is clarified that the Inviter will be eligible to receive the Inviter Bonus with respect to any skills competitions only in the event the winners are declared for such skills competitions. In the event that the skills competition entry amount paid by the Invitee is refunded to the Invitee with respect to any cash skills competition, for any reason, the Inviter shall not be eligible to receive any Inviter Bonus for such skills competition or skills competition.
- k. The Bonus Amounts credited to the Inviter can be used by the Inviter/ to join cash skills competitions and skills competitions offered by 20 Second through the Platform. No part of the Bonus Amount may be used to join private skills competitions or be withdrawn or transferred to any other cash balance account held by the Inviter/Invitee with 20 Second or to any third party account or to any bank/payment instrument account. **THE BONUS AMOUNT SHALL EXPIRE AND BE WITHOUT EFFECT AT THE END OF SEVEN DAYS FROM THE DATE OF CREDIT OF THE BONUS AMOUNT.**
- l. The deposit of the Bonus Amount shall be at the sole discretion of 20 Second and shall be subject to the Inviter's/Invitee's compliance with these Terms. 20 Second may substitute or change the Bonus Amount offered under the Program at any time

without notice. An Inviter may not substitute the amount of Bonus Amount or substitute offering for other items or exchange for cash.

m. 20 Second reserves the right to:

- withhold the deposit of the Bonus Amount; and/or
- forfeit any deposited Bonus Amount to an Inviter/Invitee or any prizes/winnings earned by the participant by using such Bonus Amount; and/or
- Deactivate the accounts of the Inviter/Invitee, in the event that it determines or reasonably believes that such Inviter/Invitee has violated these Terms or the terms and conditions of the 20 Second online skills competition.

DISCLAIMERS

- One user can participate only once in that particular skills competition.
- Most participation in the Program does not entitle the Inviter to receive any Bonus Amount.
- 20 Second may, at its sole and absolute discretion, disqualify any Inviter/Invitee if such Inviter/Invitee engages in or it is found that such Inviter/Invitee has engaged in any illegal, unlawful or improper conduct (with regard to the Program or otherwise).
- The decision of 20 Second will be final and binding with regard to the Program, and the deposit of the Bonus Amount and the Invitee Discount and no correspondence, objection, complaints, etc. will be entertained in this regard.
- This Program cannot be clubbed with any other skills competitions/promotions/programs that are running simultaneously and organized or conducted by 20 Second.
20 Second reserves the right to change/modify/or withdraw the Program and/or change these terms and conditions without any prior notice of the same at its sole discretion.
- This document is an electronic record in terms of Information Technology Act, 2000, and the Rules there under as applicable and the amended provisions pertaining to electronic records in various statutes as amended by the Information Technology Act, 2000. This electronic record is generated by a computer system and does not require any physical or digital signatures.